Charliecloud 101

Tuesday, February 14, 2023 / 10:00 am – 12:30 pm CST Megan Phinney, Reid Priedhorsky



1 Getting started

1.1 Description

This workshop will provide participants with background and hands-on experience to use basic Charliecloud containers for HPC applications. We will discuss what containers are, why they matter for HPC, and how they work. We'll give an overview of Charliecloud, the unprivileged container solution from Los Alamos National Laboratory's HPC Division. Participants will build toy containers and a real HPC application, and then run them in parallel on a supercomputer. This will be a highly interactive workshop with lots of Q&A.

1.2 Prerequisites

- 1. Laptop or workstation with:
 - SSH access to FASTER; and
 - gitlab.com account

Schedule (tentative)

9:45 - 10:00	15	Teaching staff setup, last-minute Q&A
$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$45 \\ 15 \\ 15$	Introduction to containers and Charliecloud (slides) 3. Key workflow operation: Pull 4. Containers are not special, part I: Alpine via tarball
11:15 - 11:30	15	5. Key workflow operation: Build from Dockerfile
11:30 - 11:45	15	break & catch-up
$\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$\begin{array}{c} 15 \\ 15 \end{array}$	6. Key workflow operation: Push 7. MPI Hello World
12:15 - 12:30	15	8. Build Cache
11:15 - 12:30	25	Closing and Q&A

2 Pre-workshop setup checklist

2.1 Create working directory

We need to create a working directory. We will refer to it multiple times throughout the workshop so we will save the directory location in an environment variable.

```
$ export CHORKSHOP=~/chorkshop
$ mkdir $CHORKSHOP
```

3 Key workflow operation: Pull

To start, let's obtain a container image that someone else has already built. The containery way to do this is the *pull* operation, which means to move an image from a remote repository into local storage of some kind.

First, let's browse the Docker Hub repository of official AlmaLinux images.¹ Note the list of *tags*; this is a partial list of image versions that are available. We'll use the tag "8".

Use the Charliecloud program ch-image to pull this image to a directory.

Tip: We strongly recommend you type out most of the commands in this manual, rather than copying and pasting, because then they will pass through your brain and you will learn more.

```
$ cd $CHORKSHOP
$ ch-image pull almalinux:8
pulling image: almalinux:8
requesting arch: amd64
manifest list: downloading: 100%
manifest: downloading: 100%
config: downloading: 100%
layer 1/1: 3239c63: downloading: 68.2/68.2 MiB (100%)
pulled image: adding to build cache
flattening image
```

layer 1/1: 3239c63: listing
validating tarball members

https://hub.docker.com/ /almalinux

```
layer 1/1: 3239c63: changed 42 absolute symbolic and/or hard links to rela-
tive
resolving whiteouts
layer 1/1: 3239c63: extracting
image arch: amd64
done
$ ch-image list
almalinux:8
```

Images come in lots of different formats; ch-run can use directories and SquashFS archives. For this example, we'll use SquashFS. We use the command ch-convert to create a SquashFS image from ch-image's internal storage directory, then run it.

Tip: Terminal activity in a container is written in blue.

```
$ ch-convert almalinux:8 almalinux.sqfs
$ ch-run almalinux.sqfs -- /bin/bash
$ pwd
/
$ ls
bin ch dev etc home lib lib64 media mnt opt proc root run
sbin srv sys tmp usr var
$ cat /etc/redhat-release
AlmaLinux release 8.7 (Stone Smilodon)
$ exit
```

What does this command do?

- 1. Create a SquashFS-format image (ch-convert ...).
- 2. Create a container using that image (ch-run almalinux.sqfs).
- 3. Stop processing ch-run options (--). (This is standard notation for UNIX apps.)
- 4. Run the program /bin/bash inside the container, which starts an interactive shell where we enter a few commands and then exit, returning to the host.

4 Containers are not special, part I: Alpine via tarball

Many folks would like you to believe that containers are magic and special (especially if they want to sell you their container product). **This is not the case.** To demonstrate, we'll create a working container image using standard UNIX tools.

Many Linux distributions provide tarballs containing installed base images, including Alpine, We can use these in Charliecloud directly:

```
$ wget -0 alpine.tar.xz 'https://github.com/alpinelinux/docker-
alpine/blob/v3.16/x86_64/alpine-minirootfs-3.16.4-x86_64.tar.gz?raw=true'
$ tar tf alpine.tar.xz | head -10
./
./root/
./var/
./var/log/
./var/lock/
./var/lock/
./var/lock/subsys/
./var/spool/
./var/spool/cron/
./var/spool/cron/
./var/spool/cron/crontabs/
./var/spool/mail
```

This tarball is what's called a "tarbomb", so we need to provide an enclosing directory to avoid making a mess.

```
$ mkdir alpine
$ cd alpine
$ tar xf ../alpine.tar.xz
$ ls
bin etc lib mnt proc run srv tmp var
dev home media opt root sbin sys usr
$ cd ..
```

Now, run a shell in the container! (Note that base Alpine does not have Bash.)

```
$ ch-run ./alpine -- /bin/sh
$ pwd
/
$ ls
bin etc lib mnt proc run srv tmp var
dev home media opt root sbin sys usr
$ cat /etc/alpine-release
3.16.3
$ exit
```

Warning: Generally, you should avoid directory-format images on shared filesystems such as NFS and Lustre, in favor of local storage such as tmpfs and local hard disks. This will yield better performance for you and anyone else on the shared filesystem. In contrast, SquashFS images should work fine on shared filesystems.

5 Key workflow operation: Build from Dockerfile

The other containery way to get an image is the *build* operation. This interprets a recipe, usually a *Dockerfile*, to create an image and place it into *builder storage*. We can then extract the image from builder storage to a directory and run it.

Charliecloud supports arbitrary image builders. In this tutorial, we use ch-image, which comes with Charliecloud, but you can also use others, e.g. Docker or Podman..

Note: ch-image is a big deal because it is completely unprivileged which is important in environments like ours. Other builders run as root or require setuid root helper programs; this raises a number of security questions.²

5.1 Exercise

We'll write a "Hello World" Python program and run it within a container we specify with a Dockerfile. Set up a directory to work in:

```
$ cd $CHORKSHOP
$ mkdir hello.src
$ cd hello.src
```

Type in the following program as "hello.py" using your least favorite editor.

```
#!/usr/bin/python3
```

```
print("Hello World!")
```

² See Charliecloud's Supercomputing 2021 unprivileged build paper: https://dl.acm.org/doi/10.1145/3458817.3476187 Next, create a file called "Dockerfile" and type in the following 4-line recipe:

```
FROM almalinux:8
RUN yum -y install python36
COPY ./hello.py /
RUN chmod 755 /hello.py
```

These four instructions say:

- 1. FROM: We are extending the almalinux:8 base image.
- 2. RUN: Install the python36 RPM package, which we need for our Hello World program.
- 3. COPY: Copy the file hello.py we just made to the root directory of the image. In the source argument, the path is relative to the *context directory*, which we'll see more of below.
- 4. RUN: Make that file executable.

Let's build the image:

```
$ ch-image build -t hello -f Dockerfile .
    1. FROM almalinux:8
[...]
    4. RUN chmod 755 /hello.py
grown in 4 instructions: hello
```

The ch-image build line says:

- 1. Build (ch-image) an image named (a.k.a. tagged) "hello" (-t hello).
- 2. Use the Dockerfile called "Dockerfile" (-t Dockerfile).
- 3. Use the current directory as the context directory .).

Now list the images ch-image knows about:

```
$ ch-image list
almalinux:8
hello
```

And run the image we just made:

```
$ cd ..
$ ch-convert hello hello.sqfs
$ ch-run hello.sqfs -- /hello.py
Hello World!
```

This time, we've run our application directly rather than starting an interactive shell.

5.2 Further reading

• Dockerfile reference: https://docs.docker.com/engine/reference/builder/

6 Key workflow operation: Push

The containery way to share your images is by *pushing* them to a container registry. (Above, we did the reverse of this operation: pulling from a registry.) In this section, we will set up a registry on gitlab.com and push the hello image to that registry, then pull it back to compare.

6.1 Set up registry

Create a private container registry:

- 1. Browse to https://gitlab.com.
- 2. Log in with your credentials. You should end up on your Projects page.
- 3. Click New project then Create blank project
- 4. Name your project "ws2023-02". Leave *Visibility Level* at *Private*. Click *Create project*. You should end up at your project's main page.
- 5. At left, choose *Settings* (the gear icon) \rightarrow *General*, then Visibility, project features, permissions. Enable *Container registry*, then click *Save changes*.
- 6. At left, choose *Packages & Registries* (the box icon) → *Container registry*. You should see the message "*There are no container images stored for this project*".

At this point, we have a container registry set up, and we need to teach ch-image how to log into it. However, GitLab has a thing called a *personal access token* (PAT) that can be used no matter how you log into the GitLab web app. To create one:

- 7. Click on your avatar at the top right. Choose *Edit Profile*.
- 8. At left, choose Access Tokens (the three-pin plug icon).
- 9. Type in the name "registry". Tick the boxes *read_registry* and *write_registry*. Click *Create personal access token*.
- 10. Your PAT will be displayed at the top of the result page under *Your new personal access token*. Copy this string and store it somewhere safe & policy compliant. (Also, you can revoke it at the end of the workshop if you like.)

6.2 Push image

We can use "ch-image push" to push the image to gitlab.com

Note that the tagging step you would need for Docker is unnecessary here, because we can just specify a destination reference at push time.

When you are prompted for credentials, enter your e-mail address (that you use to log into gitlab.com) and copy-paste the PAT you created earlier. (Currently you will be prompted multiple times, which is a known bug.)

```
Note: <USER> is your GitLab moniker
```

```
$ ch-image push hello registry.gitlab.com/<USER>/ws2023-02/hello:latest
pushing image:
                 hello
                 registry.gitlab.com/$USER/ws2023-02/hello:latest
destination:
layer 1/1: gathering
layer 1/1: preparing
preparing metadata
starting upload
layer 1/1: bca515d: checking if already in repository
Username: <USER>
Password:
layer 1/1: bca515d: not present, uploading: 89.6/89.6 MiB(100%
config: f969909: checking if already in repository
config: f969909: not present, uploading
manifest: uploading
cleaning up
done
```

Go back to your container registry page. You should see your image listed now!

6.3 Pull and compare

Let's pull that image and see how it looks.

```
$ ch-image pull registry.gitlab.com/<USER>/ws2023-02/hello:latest hello.2
--auth
pulling image: registry.gitlab.com/<USER>/ws2023-02/hello:latest
destination: hello.2
[...]
$ ch-convert hello.2 hello.2.sqfs
$ ch-run hello.2.sqfs -- ./hello.py
Hello World!
```

7 MPI Hello World

We'll use a simple parallel application. The base image is a CentOS 8 image with OpenMPI already installed; OpenMPI takes about 30 minutes to build and install, so we don't want to take workshop time doing that.

7.1 Pull base image

This step is not strictly necessary, because "ch-image build" will pull the image if needed, but this particular image is quite large, so it may be useful to start the pull and then go have a break.

Note: The reference for the base image is "charliecloud/openmpi" on Docker Hub, not plain "openmpi", because we uploaded it there.

\$ ch-image pull charliecloud/openmpi openmpi

7.2 Build image

Create a new directory for this project, and within it the following simple C program called mpihello.c. (Note the program contains a bug; consider fixing it.)

```
#include <stdio.h>
#include <mpi.h>
int main (int argc, char **argv)
{
  int msg, rank, rank ct;
  MPI Init(&argc, &argv);
  MPI Comm size (MPI COMM WORLD, &rank ct);
  MPI Comm rank (MPI COMM WORLD, &rank);
  printf("hello from rank %d of %d\n", rank, rank ct);
   if (rank == 0) {
      for (int i = 1; i < rank ct; i++) {
         MPI Send(&msg, 1, MPI INT, i, 0, MPI COMM WORLD);
         printf("rank %d sent %d to rank %d\n", rank, msg, i);
      }
   } else {
     MPI_Recv(&msg, 1, MPI_INT, 0, 0, MPI_COMM_WORLD, MPI_STATUS_IGNORE);
     printf("rank %d received %d from rank 0\n", rank, msg);
   }
  MPI Finalize();
}
```

Add the following Dockerfile.

FROM openmpi RUN mkdir /hello WORKDIR /hello COPY mpihello.c . RUN mpicc -o mpihello mpihello.c

The instruction WORKDIR changes directories (the default working directory within a Dockerfile is /).

Build:

```
$ ls
Dockerfile mpihello.c
$ ch-image build -t mpihello .
```

Note that the default Dockerfile is ./Dockerfile; we can omit -f.

We need to convert the directory image to a squashball so we can run it on the compute nodes:

```
$ ch-convert mpihello mpihello.sqfs
```

7.3 Run the container

We'll run this application interactively. One could also put similar steps in a Slurm batch script.

First, obtain a two-node allocation and load the Charliecloud module.

```
$ salloc -N2 -t 30:00
salloc: Granted job allocation 599518
[...]
```

Run the application on all 72 cores in your allocation:

```
$ srun -c1 --mpi=pmi2 ch-run mpihello.sqfs -- ./hello/mpihello
hello from rank 1 of 2
rank 1 received 0 from rank 0
hello from rank 0 of 2
rank 14 received 0 from rank 1
```

Win!

8 Build Cache

ch-image subcommands that create images, such as build and pull, can use a build cache to speed repeated operations. That is, an image is created by starting from the empty image and executing a sequence of instructions, largely Dockerfile instructions but also some others like "pull" and "import". Some instructions are expensive to execute so it's often cheaper to retrieve their results from cache instead.

Let's set up this example by creating a new directory.

```
$ cd $CHORKSHOP
$ mkdir cache-test
$ cd cache-test
```

Suppose we have this Dockerfile a.df:

```
FROM almalinux:8
RUN sleep 2 && echo foo
RUN sleep 2 && echo bar
```

Let's reset the build cache. Then on our first build, we get:

```
$ ch-image build-cache --reset
$ ch-image build -t a -f a.df .
   1. FROM almalinux:8
[ ... pull chatter omitted ... ]
   2. sleep 2 && RUN echo foo
   copying image ...
foo
   3. sleep 2 && RUN echo bar
bar
grown in 3 instructions: a
```

If you get this error:

```
executing: git commit -m 'ROOT\n\n4A6F:73C3:A9204361:7061626C:616E6361'
Author identity unknown
*** Please tell me who you are.
Run
git config --global user.email "you@example.com"
git config --global user.name "Your Name"
to set your account's default identity.
Omit --global to set the identity only in this repository.
fatal: unable to auto-detect email address (got 'u.mp117373@login3.(none)')
error: command failed with code 128: git commit -m
'ROOT\n\n4A6F:73C3:A9204361:7061626C:616E6361'
```

or this error:

```
error: command failed with code 255: git worktree add -f -B `almalinux+8#` /var/tmp/u.mp117373/img/almalinux+8 root
```

You can fix it by running the following commands:

```
$ git config --global user.email "$YOUR_EMAIL"
$ git config --global user.name "$YOUR_NAME"
$ ch-image reset
```

Note the dot after each instruction's line number. This means that the instruction was executed. You can see this in the output of the two echo commands.

But on our second build, we get:

```
$ ch-image build -t a -f a.df .
    1* FROM almalinux:8
    2* sleep 2 && RUN echo foo
    3* sleep 2 && RUN echo bar
    copying image ...
grown in 3 instructions: a
```

Here, instead of being executed, each instruction's results were retrieved from cache. Cache hit for each instruction is indicted by an asterisk("*") after the line number. Even for such a small and short Dockerfile, this build is noticeably faster than the first.

We can also try a second, slightly different Dockerfile, b.df. Note that the first three instructions are the same, but the third is different.

```
FROM almalinux:8
RUN sleep 2 && echo foo
RUN sleep 2 && echo qux
```

Build it:

```
$ ch-image build -t b -f b.df .
    1* FROM almalinux:8
    2* sleep 2 && RUN echo foo
    3. sleep 2 && RUN echo qux
copying image
qux
grown in 3 instructions: b
```

Here, the first two instructions are hits from the first Dockerfile, but the third is a miss, so Charliecloud retrieves that state and continues building.

We can also inspect the cache:

```
$ ch-image build-cache --tree
* (b) sleep 2 && RUN echo qux
| * (a) sleep 2 && RUN echo bar
|/
* RUN sleep 2 && echo foo
* (almalinux+8) PULL almalinux:8
*
  (HEAD -> root) ROOT
named images:
                4
                5
state IDs:
                5
commits:
                6 K
files:
disk used:
                97 MiB
```

Here there are four named images: a and b that we built, the base image almalinux:8, and the empty base of everything ROOT. Also note how a and b diverge after the last common instruction RUN sleep 2 && echo foo.

For more examples: https://hpc.github.io/charliecloud/tutorial.html